

BUILDING SCRIPT SHEET

Of
Athletes

Team:

Stunt Difficulty	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
% Participation (÷4)				
Degree of difficulty (amplitude, intricacy, strength, flexibility, and technical skills required)				
Minimal bases				
Variety of loads/trans/dismounts				
Additional skills/combo of skills (Includes level and non-level)				
Pace / # of stunts				
S. Difficulty→				
Pyramid Difficulty	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
% Participation / minimal bases				
Degree of difficulty (amplitude, intricacy, strength, flexibility, and technical skills required)				
Minimal bases				
Variety of loads/trans/dismounts				
Additional skills/combo of skills (Includes level and non-level)				
Pace / # of stunts				
P. Difficulty→				
Building Creativity	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Innovative/unique				
Visuals (loads/trans/dismounts)				
Intricate ideas/elements				
B. Creativity→				
Stunt Execution	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Execution of skills (control/speed/flow; mistakes; includes load/trans/dismount)				
Stability; control during trans; stance (bases & spotters)				
Alignment; uniform flexibility; body control (top person)				
Uniformity of technique				
Synchronization/Timing				
Execution of skills (control/speed/flow; mistakes; includes load/trans/dismount)				
S. Execution→				
Pyramid Execution	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Execution of skills (control/speed/flow; mistakes; includes load/trans/dismount)				
Stability; control during trans; stance (bases & spotters)				
Alignment; uniform flexibility; body control (top person)				
Uniformity of technique				
Synchronization/Timing				
Execution of skills (control/speed/flow; mistakes; includes load/trans/dismount)				
P. Execution→				

TUMBLING and JUMPS SCRIPT SHEET

Team: _____

Of
Athletes _____

Tumbling Difficulty	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
% Participation				
Degree of difficulty / Complexity				
Variety / Combinations				
# of Level 3 Skills / Passes				
# of Level 2 Skills / Passes				
Non-Level Skills / Passes				
T. Difficulty →				

Tumbling Execution	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Execution of skills (mistakes; finished skills/passes)				
Body control/positioning/height				
Speed (consistent or building; connections)				
Landings (controlled; feet together; chest)				
Synchronization/Timing				
Uniformity of technique				
T. Execution →				

Jumps	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
% Participation				
Difficulty (flexibility, height, and strength req.)				
Variety/combinations				
Uniformity of technique/form				
Height/speed				
Position (flexibility; leg position; legs straight; Synchronization / timing toes pointed; hyperextension)				
Landings/control (feet together; chest up)				
Synchronization/Timing				
Jumps →				

OVERALL SCRIPT SHEET

Team:

Of
Athletes

Dance Execution	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Team Participation				
Level, formation changes, and visual effects				
Seamless transitions				
Footwork, floorwork, and partner work				
Pace, and intricacy				
Precision of movement/perfection and technique				
Energy /confidence displayed /entertainment value				
Uniformity of Technique and synchronization				
Dance Exec. →				

Formations / Transitions	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Variety of formations				
Spacing throughout				
Seamless patterns of movement				
Timing, pace, and flow				
Use of floor				
Visual elements				
F / T →				

Overall Routine Impression / Showmanship	Low / Few / Below Avg	Some / Avg / Above Avg	High / Plenty / Excellent	Additional Notes:
Energy, excitement, and genuine expression				
Athletic impression				
Confidence, and eye contact				
Consistent showmanship throughout the routine				
Successful execution of routine				
Impact / positive experience /memorable				
Visual, unique, and creative ideas				
ORI / S →				